

# Nassau County Department of Parks, Recreation & Museums

## Adult Softball Rules



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These rules as set forth will govern play in all divisions, and teams will be entered in divisions to promote as even as possible competition.

**RULES:** All rules as set forth in the current ASA rulebook will apply, with the following exception:

1. Run rule; If a team is leading by 20 or more runs at the end of the 3<sup>rd</sup>, or the end of the 4th inning, the game will be considered over. Then at the end of the 5<sup>th</sup>, if a team is leading by 12 runs; the game will be over. After 5 full innings; the game will end when either team goes up by 12 runs.
2. Home run rule is 3 over the fence, then 1 up. When each team has 3 home runs over the fence, then either team can hit another homer. Either team cannot be up more than 1 home run after the first 3. If either team is over the limit, and a player hits 1 over, they will be automatically out.
3. One and one count will be used in all games. This includes the playoffs.
4. Official game will be 4 innings. If a game is shortened because of rain or time limit, 4 full innings will be an official game.
5. Courtesy runners will be 3 players per game. The runner must be the last batted out. This rule does not include an injury that occurs during the game.
6. You may bat as many players as you like. The number of fielders will remain at 10. After the first batter of the game comes up the second time you may not add any additional batters. You may substitute batters for fielders or players not in the game for other batters and fielders, but the batting order must remain the same. If you take a batter out of the game, and do not have a replacement for that batter, the penalty will be an out the first time up for that batter. If a batter or player is ejected from the game, the team will receive an out every time that batter is due up at bat.
7. The pitching distance shall be 50 to 56 feet. within the 24" pitching rubber. The pitcher may move forward or back within this 50 to 56 ft. range.
8. Foul ball must be over the batters head to be caught and called out.
9. There is no DH in this league. If you play the field, you must bat.
10. Banned Bats-We will use the National ASA banned bat list. It is the managers and players responsibility to check any and all bats used to make sure they are legal. If a banned bat is used, the batter and the manager will be ejected for the remainder of that day and the next doubleheader. If an umpire or the league coordinators is not sure if a bat is legal or altered it may be removed from play. In addition, the league coordinators and or Long Island ASA Commissioner may remove any bat that appears to be legal, but is reacting out of character and determined to be dangerous from play and be banned from use in this league. A bat must be free of audible rattles when shaken. If it sounds like there is something loose or any sound of something coming from the inside of the bat, the bat will be removed from play.

11. In the playoffs the higher seed will have choice of home team for the 1<sup>st</sup> or 2<sup>nd</sup> game. If the third game is needed, the higher seed will again have choice of home or visiting team.
12. The following are field rules to keep play uniform though out the league. The home run fence on **Eisenhower D** shall be the metal fence. On **Cantiague C**, on the right field side, from the foul line to the first light pole will be a double over the fence. Runners on base will move up two bases. On **Cantiague B**, from the right field foul line to the first light pole will be a single over the fence, then from that pole to the next is a double, after that pole is a home run. Runners on base will move up one base for a single and two for a double.

**Home Team:** The umpire will flip a coin to determine home team for each game. The winner of the flip will choose home team for the first or second game.

**Game Times:** Game times as noted on the schedule are to start on time, so that there will be time to play the second game. The second game will start 5 minutes after the completion of the first game.

**Forfeit Times:** Forfeit time is 10 minutes after scheduled game time. If the first game is forfeited, and the forfeiting team would like to play the second game, the umpire or umpires must be paid at this point for the umpire to stay for this game.

**Forfeited Games:** Any team that has forfeited two doubleheaders will be ejected from the league with no refund of any fees.

**League Ball:** The County will supply the league ball. This ball will be used in all games. Each team will be given enough balls for the season. Each manager will bring a new and a good used ball to each double header. A new and good used ball shall be used for each game. The umpire has the right to remove a ball if it is determined that said ball is no longer playable.

**Protest:** All protests must be based on rules of play or league rules. None will be accepted in reference to an umpires judgment call. All protests must be reported to the umpire at the time of the play, and then it must be submitted in writing to the league within 48 hours. A \$50 fee must be submitted with any protest.

**Player Rosters:** All player rosters must be completed before your first game and no changes will be allowed after the third date of play. Rosters must have a minimum of 12 and maximum of 20 players.

**Game Results:** It will be the responsibility of the manager to enter game results on league web site. The manager may assign someone else on team to enter your scores. Each team will be given a password to enter web site.

**Rain Outs:** Managers must go or send someone to the field to determine if that field is playable. Rainouts must be reported to the league as you do game results.

**Conduct of Players:** All players are to adhere to local Park regulations, refrain from alcoholic beverages, and profane language on or near the fields. Any assault on an umpire will be automatic ejection from the league.

**Awards:** All league awards will be presented at the end of the regular season. The following shall be the awards:

Division team champion; Plagues

1<sup>st</sup> place in playoffs; Trophy

2<sup>nd</sup> place in playoffs; Trophy

Individual for 1<sup>st</sup> place playoff winners.

